

# A biological solution to a fundamental distributed computing problem

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# Maximal Independent set

- Given graph  $G = (V, E)$
- Maximal Independent Set
  - Subset  $A$  of the nodes such that:
    - 1) Each node is either in  $A$  or is adjacent to a node in  $A$
    - 2) If  $u$  and  $v$  both belong to  $A \rightarrow u$  and  $v$  are not adjacent
- Notation
  - $n$ : upper bound on  $|V|$
  - $D$ : upper bound on number of active (see further) neighbours of any node (possibly  $n$ )

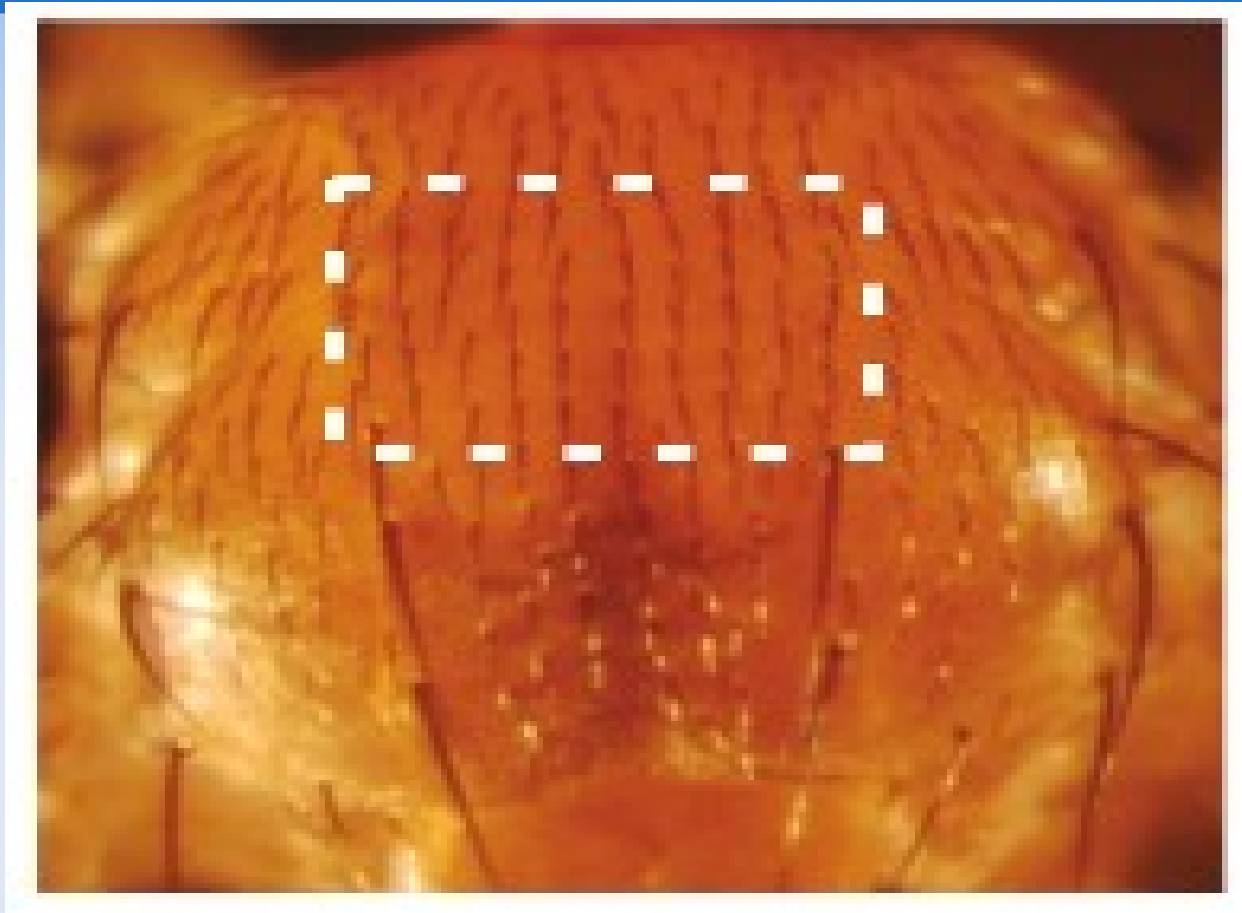
# Distributed MIS

- Identical nodes
- Synchronous model
- In a round, a node can only tell whether or not it received a message
  - It cannot count the number of messages it received

# Previous work

- Distributed MIS impossible using deterministic algorithms [Cohen et al. 1984]
- Polylogarithmic time probabilistic algorithms [Luby 1986, Alon et al. 1986]
  - Require knowledge of number of active neighbours (nodes who have not yet been assigned to  $A$  or  $V-A$ )
  - Require messages of size function of the number of nodes in the network

# A biological perspective



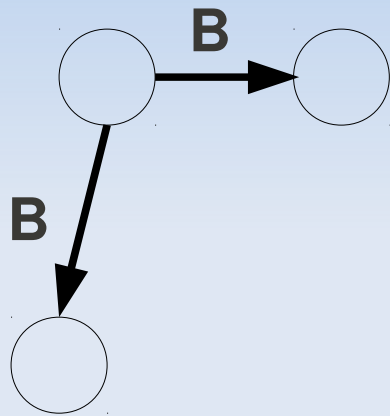
- Sensory organ precursors of the fly's bristles
- SOPs form a MIS computed over a set of initially undifferentiated cells
- The MIS is computed using a biological process that roughly follows the beacon algorithm described in the next slide

# Beacon algorithm

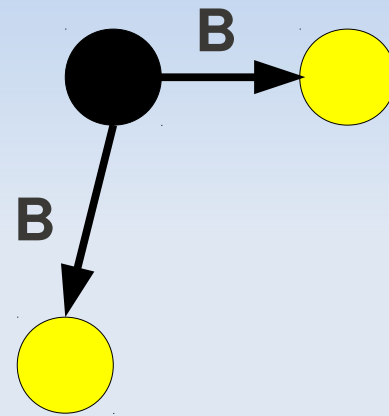
1. Algorithm: MIS ( $n, D$ ) at node  $u$
2. For  $i = 0: \log D$ 
  3. For  $j = 0: M \log n$  //  $M$  is constant derived below
    4. \* exchange 1\*
    5.  $v = 0$
    6. With probability  $\frac{1}{2^{\log D - i}}$  broadcast  $B$  to neighbors and set  $v = 1$  //  $B$  is one bit
    7. If received message from neighbor, then  $v = 0$
    8. \* exchange 2 \*
    9. If  $v = 1$  then
      10. Broadcast  $B$ ; join MIS; exit the algorithm
    11. Else
      12. If received message  $B$  in this exchange, then mark node  $u$  inactive; exit the algorithm
    13. End
  14. End
15. End

- Active node: a node for which a decision has not been made yet

# Generic round: first possibility



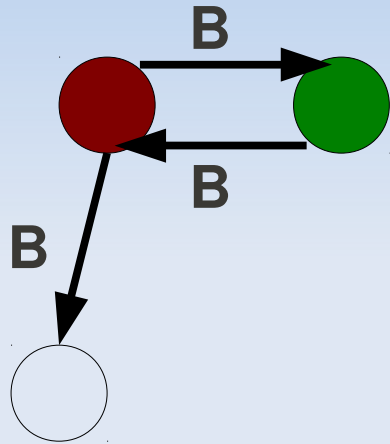
Exchange 1



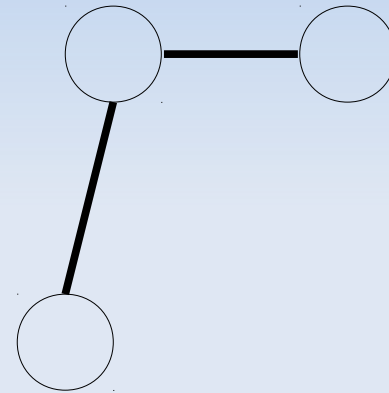
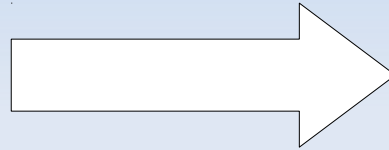
Exchange 2

- Black node joins A, yellow nodes don't
- All three nodes become inactive

# Generic round: second possibility



Exchange 1

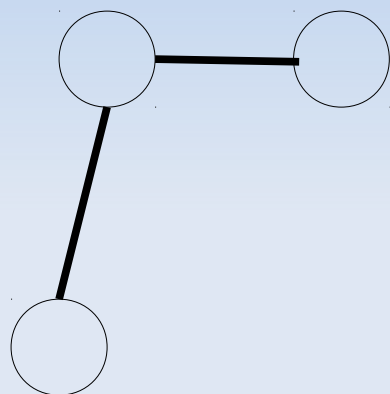


Exchange 2

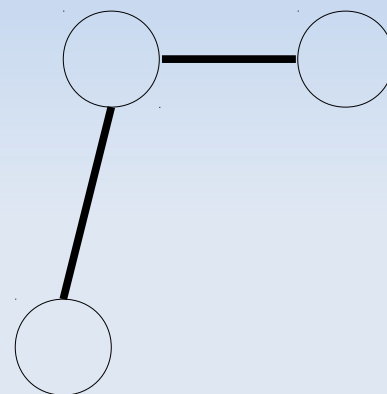
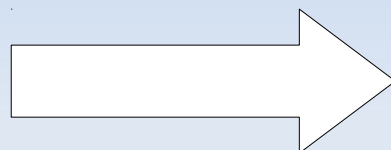
- Both red and green node send beacons
- All three nodes remain active



# Generic round: third possibility



Exchange 1



Exchange 2

- No broadcast
- All three nodes remain active

# Properties of the algorithm

- Lemma 1: No two nodes in  $A$  are connected to each other
- Lemma 2: if node  $w$  becomes inactive and it does not belong to  $A$ , then it is adjacent to a node in  $A$
- Corollary 3: if run forever, the algorithm eventually produces a MIS for  $G$
- Proofs of lemmas 1 and 2: see previous two slides

# Running time

Theorem 4: with probability at least  $1 - \frac{\log D}{n^2}$

all nodes are either in  $A$  or adjacent to a node in  $A$  by the end of the algorithm

Corollary 5 with high probability, the algorithm computes a MIS for  $G$  in  $O(\log^2 n)$  rounds

# Proof of thm. 4

- 1) Lemmas 1 and 2 ensure that the only reason why the algorithm does not compute a MIS for  $G$  is that there are still active nodes when it terminates
- 2) The proof follows from the following Lemma 6:  
with probability at least  $1 - \frac{i}{n^2}$  there are no nodes with degree  $> \frac{D}{2^i}$  at the end of phase  $i$ 
  - Phase: an iteration of lines 3 – 14 of the algorithm
  - Degree of  $u$  in a phase: #  $u$ 's active neighbours + 1

# Proof of Lemma 6/1

- By induction on  $i$
- Trivial for  $i = 0$
- Assume true for  $i - 1$  and consider node  $v$  with  $> D/2^i$  neighbours. Then:

$$P(v \vee \text{neighbour of } v \text{ broadcasts}) \geq 1 - \frac{1}{e}$$

# Proof of Lemma 6/2

- On the other hand, as a node broadcast a message:

$$P(\text{No collisions occur}) \geq \left(1 - \frac{1}{D/2^i}\right)^{2D/2^i} \approx \frac{1}{e^2}$$

- As a consequence, in any round of phase  $i$ :

$$P(v \text{ removed}) \geq \left(1 - \frac{1}{e}\right) \frac{1}{e^2}$$

# Proof of Lemma 6/3

- As a consequence:

$$P(v \text{ removed during } i\text{-th phase}) \geq 1 - \frac{1}{n^3}$$

- Proof of lemma then follows since i) at most  $n$  nodes, ii) above bound and iii) induction hypotheses

# Proof of Thm. 4/cont.

- From Lemma 6, all nodes left in the algorithm at the end of phase  $\log D$  have degree 1 with probability at least  $1 - \frac{\log D}{n^2}$
- They have no active neighbours and thus they will insert themselves into A