

RELAYRACE

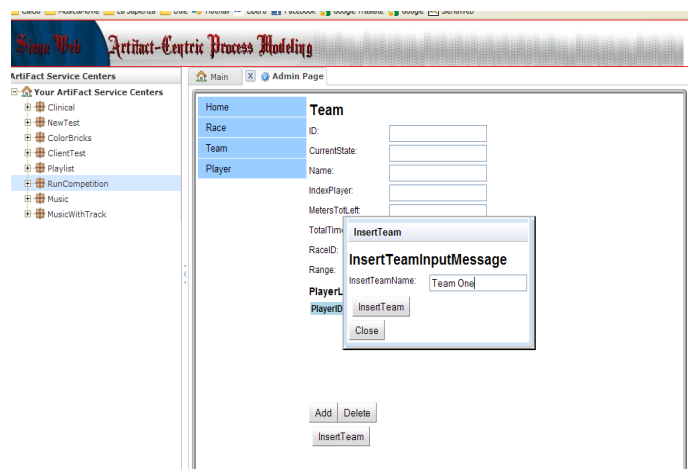
CREATE A NEW TEAM

START APPLICATION:

- In the menu, right click on the button **RunCompetition** and choose the option Redeploy.

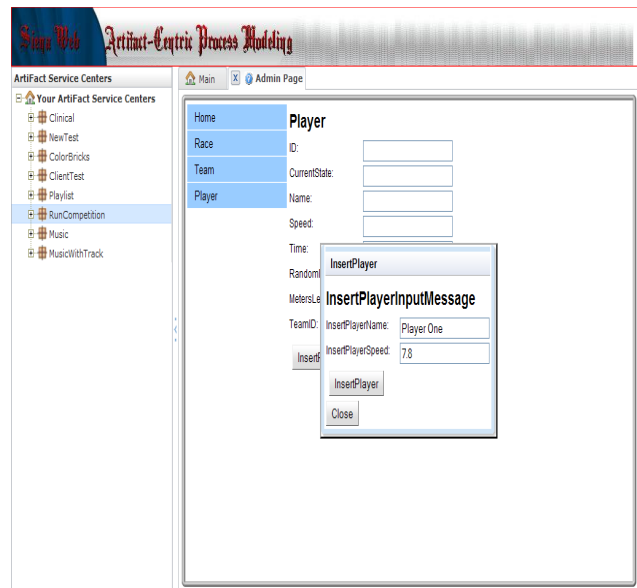
INSERT A NEW TEAM:

- Click on the button **Team** in the main page
- Create a new team clicking on the button **InsertTeam**
- Insert the name of the team.
- It is obligatory to create at least two teams.



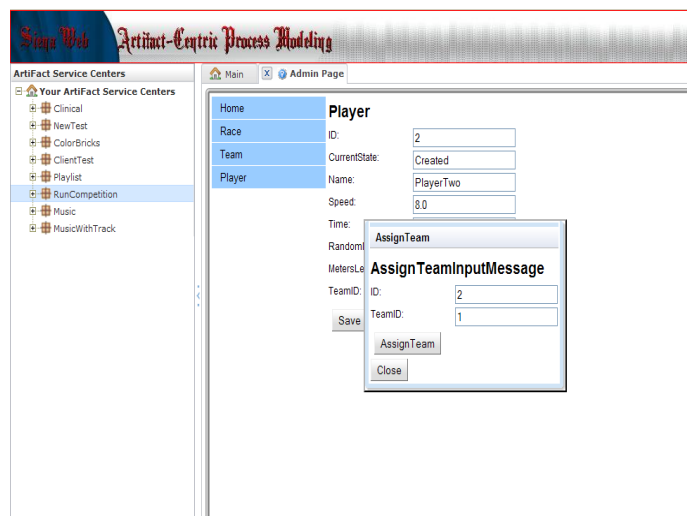
CREATE A NEW PLAYER

- Click on the button **Player** in the main page.
- Click on the button **InsertPlayer**
- Insert the player's name and player's velocity in a range [0..15]
- Click again on **InsertPlayer**



ADD PLAYERS TO A TEAM

- Click on the button **Player** in the main page in order to see all the instances created.
- Choose one Player and click on the button **AssignTeam**
- Insert the ID of the team in which you want to add the player.
- Click again on **AssignTeam** in order to complete the operation.



TEAM AND PLAYERS

- You can see the list of the players that are in a team clicking on the button **Team** in the main page and choosing the team. Siena shows all the informations required.

The screenshot shows the 'Team' configuration page in the Siena Web Artifacts-Centric Process Modeling application. The left sidebar lists 'Your Artifact Service Centers' with options like Clinical, NewTest, ColorBricks, ClientTest, Playlist, RunCompetition, Music, and MusicWithTrack. The main content area has a navigation menu with 'Home', 'Race', 'Team', and 'Player'. The 'Team' section contains the following fields:

- ID: 1
- CurrentState: Created
- Name: Team One
- IndexPlayer: [empty]
- MetersTotLeft: [empty]
- TotalTime: 0
- RaceID: 0
- Range: 0.0

Below these fields is a 'PlayerList' table:

PlayerID	Name	Speed
1	Player One	7.800000190734863
2	Player Two	8.0
3	Player Three	9.699999809265137

At the bottom, there are buttons for 'Add', 'Delete', 'Save', and 'ToReady'.

CREATE THE RACE

- Click on the button **Race** in the main page.
- Click on **InsertRace** and insert the name of the race.
- Click on **AddTeam** and insert the ID of the team that you want to add to the competition.
- You need to add at least two team in a Race.

The screenshot shows the 'Race' configuration page in the Siena Web Artifacts-Centric Process Modeling application. The left sidebar is the same as in the previous screenshot. The main content area has a navigation menu with 'Race', 'Team', and 'Player'. The 'Race' section contains the following fields:

- ID: 1
- CurrentState: Created
- Name: MyRace

Below these fields is a 'TeamList' table:

TeamID	Name
1	Team One

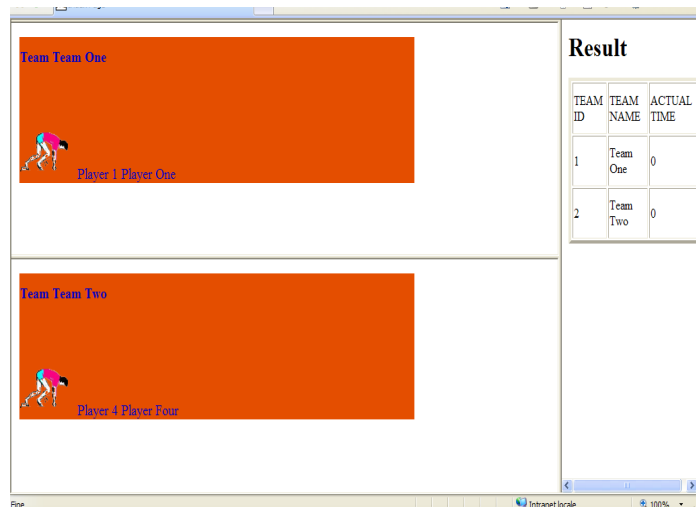
An 'AddTeam' dialog box is open, showing an 'AddTeamInputMessage' form with the following fields:

- ID: 1
- TeamID: 2

The dialog box has buttons for 'Add', 'Result', 'Team', and 'Close'. At the bottom of the main page, there are buttons for 'Add', 'Delete', 'Save', 'AddTeam', and 'ReadyToStart'.

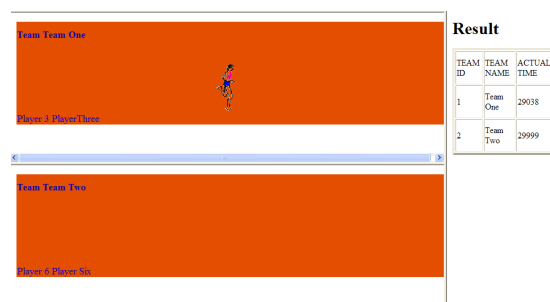
START THE RACE!

- When all the teams have been added in the Race, click on **ReadyToStart**.
- The application opens a new window in your browser that shows the player ready in the track.
- For this application is better to use last version of Internet Explorer browser.



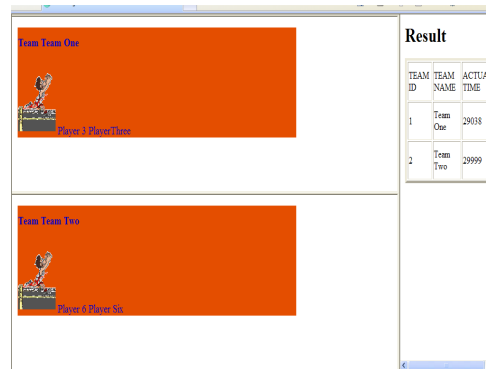
START TO RUN

- Click on **InRace** in order to start the competition.
- In the window you can see the players run.
- The application shows the name of the team and name and ID of the player that is running.
- On the right you can see the result that is updated in real time.



RACE OVER

- When a player finishes to run the application shows him stopped in the race.
- When all the players finish the competition you can see a new window with the informations about the winner.



The screenshot shows a graphical user interface for a race application. It features two race tracks, each with a red background and a small icon of a runner. The top track is labeled 'Team Team One' and the bottom track is labeled 'Team Team Two'. To the right of the tracks is a 'Result' table with the following data:

TEAM ID	TEAM NAME	ACTUAL TIME
1	Team One	29018
2	Team Two	29999

The Winner is team: 1

Team name: TeamOne

Total Time: 9544 milliseconds



CompleteInfo