life is a matter of priorities

by Stefano Chiaverini, DIEI, Università di Cassino Roma – 9 gennaio 2018 – ADL Festschrift

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To Alessandro De Luca,
dearest Friend,
the deepest and most elegant
not only in research

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Priorities

- Priorities come into play when choices can be made
- A good choice will achieve higher priority goals by sacrificing as few lower priority ones as possible



Redundancy

- The more choices are available, the more redundancy exists in a system
- Thus, a redundant system may allow to better satisfy multiple goals



All roads lead to Rome...

Redundancy

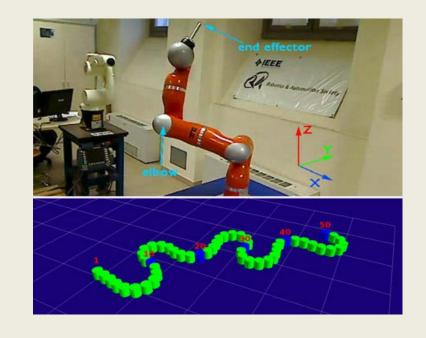
• Of course, the existence of multiple possibilities does not solve a problem by itself

That's why
 everybody needing
 to take a choice
 looks for proper
 advice...



Redundancy in ADL Robotics

- Not surprisingly wrt the relevance of the issue, Alessandro has devoted much effort to redundancy resolution methods:
 - about 20% of his journal papers
 - about 15% of his conference papers
 - mostly written in the 90's and in the 10's



Redundancy in ADL Robotics

- Redundancy resolution has been applied, in brief, to:
 - optimization of various criteria
 - steering underactuated chains by ee commands
 - image-based visual servoing
 - gaze control of a humanoid robot head
 - handling of hard joint limits

Redundancy and task priority

· Redundancy depends on the task



 Task priority: an example of primary task and null-space motion

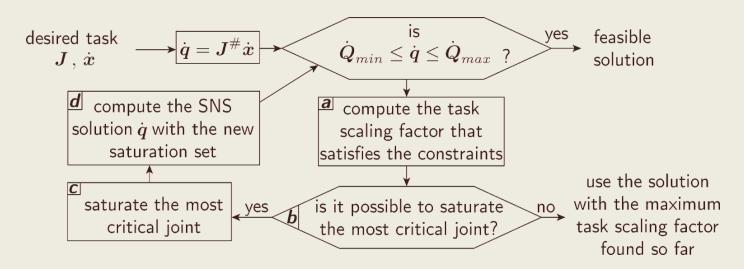
Multiple priorities

- Consider / tasks, from highest to lowest priority (indexed by k) $x_1 = J_1 q^2 \dots x_k = J_k q^2 \dots x_l = J_l q^2$
- Define the Augmented Jacobian of the first k tasks $J_{A,k} = (J_1^T \ J_2^T \ ... \ J_k^T)^T$
- Compute the null-space projector for $J_{A,k}$ $P_{A,k} = P_{A,k-1} (J_k P_{A,k-1})^{\#} J_k P_{A,k-1} \quad \text{with} \quad P_{A,0} = 1$
- Compute the joint velocity fulfilling the k highest-priority tasks

$$q_{k} = q_{k-1} + (J_{k}P_{A,k-1})^{\#}(x_{k}-J_{k}q_{k-1})$$
 with $q_{0}=0$

Saturation in the Null Space

- The joint bounds (range, velocity, acceleration) are locally shaped as hard joint velocity constraints
- Basic algorithm (single task):



Saturation in the Null Space

• In the case of multiple prioritized tasks, higher priority tasks are preserved (up to a scaling, if needed) by using all the available robot capabilities they need, while lower priority tasks are accommodated (and scaled, if needed) with the residual robot capabilities

| Tasks | | |
|-------|------------------------|---------------|
| Name | | Priority |
| F | Make monthly report | Highest (900) |
| | Read and sign contract | High (700) |
| | Prepare presentation | Normal (500) |
| | Create weekly plan | Low (300) |
| | Empty email box | Lowest (100) |

look into this ...

F. Flacco, A. De Luca, O. Khatib, "Control of redundant robots under hard joint constraints: Saturation in the null space,"

IEEE Transactions on Robotics,
vol. 31, no. 3, pp. 637-654, 2015.

Young Author Best Paper Award 2016 by the IEEE RAS Italian Chapter

To conclude...



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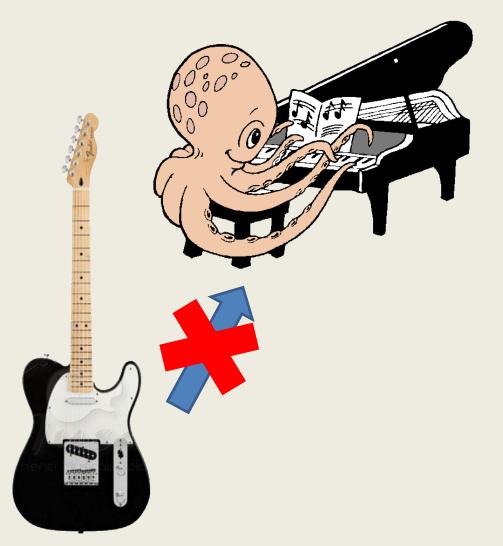


- A suggestion
- A memory
- A_uguri!!!

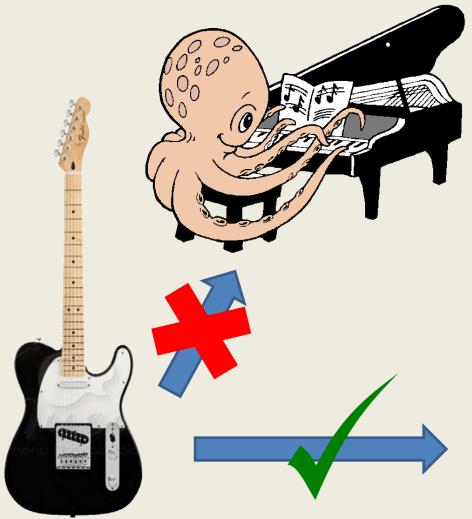
How to improve your musical redundancy



How to improve your musical redundancy



How to improve your musical redundancy





S. María del Fiore (Mascioni, opus 805)

2001 | EEE | Int. Conf. Robotics & Automation Seoul, 23/5/2001



Lorenzo Sciavicco Symposium Verucchio, 18/7/2009



Auguri Alessandro!!!







